Application No. 09/868,667

This listing of claims will replace all prior versions, and listings, of claims in the application.

Listing of Claims:

- 1. (Currently Amended) A method for creating a presentation on a computer system, comprising the steps of:
  - (a) receiving, through a user interface of the computer system, goal-related information indicative of a goal, the goal-related information specifying one or more learning objectives of the presentation, the goal being associated with a training objective;
  - (b) querying, through the user interface of the computer system, a user for user-related information based on said one or more learning objectives of the presentation;
  - (c) analyzing, by a processor of the computer system, the user-related information from user responses to ascertain user characteristics;
  - (d) integrating, by the processor, instruction-related information that motivates accomplishment of the goal for use in the presentation, through a display interface of the computer system, based on the user characteristics; and
  - (e) evaluating progress toward the goal, by the processor, and providing feedback, through the display interface of the computer system, based on the user characteristics that further motivates accomplishment of the goal.
- 2. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of instantiating a particular feedback model based on the characteristics of the user.
- 3. (Previously Presented) The method for creating the presentation as recited in claim 2, including the step of analyzing the user responses using an expert system to determine characteristics of the user.

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- 4. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of creating a tailored presentation based on the characteristics of the user.
- 5. (Previously Presented) The method for creating the presentation as recited in claim 4, including the step of storing portions of the tailored presentation based on the characteristics of the user.
- 6. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of selecting examples based on the characteristics of the user.
- 7. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of selecting a quantitative analysis model to perform what-if analysis based on characteristics of the user.
- 8. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of tailoring feedback based on a character profile based on the user responses.
- 9. (Previously Presented) The method for creating the presentation as recited in claim 1, including the step of presenting a tailored simulation based on characteristics of the user.
- 10. (Previously Presented) An apparatus that creates a presentation on a computer system, comprising:
  - (a) a processor;
  - (b) a memory that stores goal-related information under the control of the processor, the goal-related information specifying one or more learning objectives of the presentation, the goal being associated with a training objective;
  - (c) logic that queries a user for user-related information based on said one or more learning objectives of the presentation;
  - (d) logic that analyzes the user-related information from user responses to ascertain user characteristics:

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- (e) logic that integrates information that motivates accomplishment of the goal for use in the presentation based on the user characteristics; and
- (f) logic that evaluates progress toward the goal and providing feedback based on the user characteristics that further motivates accomplishment of the goal.
- 11. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that instantiates a particular feedback model based on the characteristics of the user.
- 12. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that analyzes user responses using an expert system to determine the characteristics of the user.
- 13. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that creates a tailored presentation based on the characteristics of the user.
- 14. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that stores portions of the tailored presentation based on the characteristics of the user.
- 15. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that selects examples based on the characteristics of the user.
- 16. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that selects a quantitative analysis model to perform what-if analysis based on characteristics of the user.
- 17. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that tailors feedback based on a character profile based on the user responses.
- 18. (Previously Presented) The apparatus that creates the presentation as recited in claim 10, including logic that creates a multimedia presentation, and including logic that presents a tailored simulation based on characteristics of the user.

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- 19. (New) A computer-readable medium having computer-executable instructions for performing steps comprising:
  - (a) receiving goal-related information indicative of a goal, the goal-related information specifying one or more learning objectives of a presentation, the goal being associated with a training objective;
  - (b) querying a user for user-related information based on said one or more learning objectives of the presentation;
  - (c) analyzing the user-related information from user responses to ascertain user characteristics;
  - (d) integrating instruction-related information that motivates accomplishment of the goal for use in the presentation based on the user characteristics; and
  - (e) evaluating progress toward the goal and providing feedback based on the user characteristics that further motivates accomplishment of the goal.